



MSSL Handbook Rules and Protocol

**The MSSL shall follow all FIFA laws of the game unless otherwise noted*

Roster

- there is no limit to a team's roster size (unlimited)
- a team may dress 20 players from their roster for GAMEDAY SELECTION
- Division 1: Maximum of 7 substitutions, NO REENTRY WITHIN THE HALF (each re-entry counts towards the 7 sub limit)
- Division 2: UNLIMITED SUBS, 18 man roster
- teams must print and bring UPDATED roster on gameday. **No written-in players**
- If no clear picture is found on a player roster form, refs may use a picture ID or a picture of a player's ID
- Write player jersey number next to player name
- player registration will open 3 weeks prior to the season, and will close 2 weeks prior to the last matchday of the season
- for clubs with reserve teams playing in Division 2, a reserve team MAY NOT achieve promotion, but players may be called-up to the first team (but not the reverse) until the midpoint in the season
- players FULL NAME must be included, do not make duplicates
- Player transfers must have consent of both teams' coaches, and require a \$100 transfer fee payable to the league (transfer window AND registration closes 2 weeks prior to the last scheduled match of season) *NO TRANSFERS D1-D2*

Discipline Guidelines

- \$100 and a one (1) game suspension for player red cards stemming from 2 yellows
- \$150 and two (2) game suspension for straight red cards
- \$500 for coach red cards
- Teams may offer an appeal within 48 hours after video becomes available
- Disciplinary Review board will review video of all above incidents and vote whether penalty should be enforced, lessened, or increased based on severity and circumstances within 48 hours (ONLY appealed decisions will be reviewed)
- Disciplinary review board will be made up of 3 managers, selected by their peers
- If one of the review board members becomes the subject of a review, an alternate board member will be selected



-Review Board Committee will serve 5 games, then will rotate to a new elected Board

Gameday Protocol

-Your team should arrive at the field MINIMUM of 30 minutes prior to kickoff

1. List each players' jersey number next to their name on the printed roster (max. 20 players)

2. Turn in roster to referee and have players check in 15-20 min before kickoff (inform referee of any players coming late so they may be checked in by AR/ 4th official)

3. Have starting 11 players line up in a single file line behind the referees at midfield (5 min prior to kickoff)

4. Follow ref in pre-match walkout and turn to face camera for national anthem. Home team walks across away team shaking hand after anthem

5. During the match, inform referee of all substitutions, and have subs warming up wear clearly marked pinnies. No kicking balls on sideline. Fans and non-gameday personnel must sit in the stands (Coaches' kids may sit on the bench)

6. After the match, your team must immediately vacate the bench area and move to the bleachers for postgame talk. This allows the next team to utilize the bench area, and encourages spectators to use the bleachers

Additional Protocols

-teams should have at least two (2) sets of matching kits (shirts, shorts, socks)

-managers are responsible for posting what color they will be wearing each week in the group WhatsApp chat

-Match Balls - EACH TEAM SHOULD PROVIDE 2 MATCH BALLS for each match

-teams are given a 15 minute grace period to field at least 7 players before a forfeit is declared

-Forfeiting team pays full referee fees (unless forfeit is declared more than 24 hours before the match)

-referee fees are \$125/ team for Division II, and \$150 for Division I (includes 4th official)

-teams should submit ref payment to the referees at the field

-Home team pays \$25 to the league for CASRA fee, and \$25 less to the referees



Procedural Voting

- All new protocols, rules, and teams (D1 and D2) will be voted on prior to admission by D1 managers' board
- Rejected teams may submit an appeal in writing; to be reviewed by the Board
- All votes (whether conducted via WhatsApp or virtual meeting) must have a minimum of 5 Board Members present

Standings / Postseason /Promotion-Relegation

- Ties in standings shall be resolved in accordance with the FIFA 2022 Rules:
 1. Tiebreaker Procedure for FIFA World Cup Group Stage
 2. Greatest number of points obtained in all of the group matches.
 3. Goal Difference in all of the group matches.
 4. Greatest number of goals scored in all group matches. ...
 5. Points obtained in the group matches between teams concerned.
- At the end of the season, the top 4 teams according to standings (in D1) will participate in a playoff (#1 plays #4, #2 plays #3; then a championship)
- Prize Money for D1:
 - Season champion gets \$1,000
 - Playoff champion gets \$3,500
 - Playoff runner-up gets \$500
- 2 teams promoted from D2 to D1; 2 teams relegated from D1 to D2
- All playoff match ties will be resolved by 2 15-minute extra time periods. If the score remains tied at the end of extra time, PK shootout will be used

Division 2 Postseason

- Division 2 regular season winner will be declared season champs (\$2,000 prize and promotion. A playoff between seeds #2-5 will determine the second promotion spot, and winner will receive \$250
- 2 promotion spots available to D1



PAYMENT (DUE by 3/12 or teams forfeit matches)

-D1:

\$1,300 Team Registration

\$500 Prize Money Contribution

\$1,800

-D2

\$1,300 Team Registration

\$250 Prize Money Contribution (voted 8/31 by managers)

\$1,550